Design of a Multifactor Unidentified Remote End User Authentication Mechanism for IoT Network

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Keywords: authentication, key agreement, internet of things, wireless sensor networks (WSN)

Received: December 5, 2023

The rapid proliferation of Internet of Things (IoT) devices, coupled with the rollout of advanced 5G networks, has generated significant concerns regarding security breaches. These concerns stem from the expanded attack surfaces that come with improved connectivity, making IoT systems more vulnerable to malicious threats. A crucial strategy to counter these security challenges is the implementation of robust user authentication methods. Despite numerous proposals for multi-factor authentication mechanisms, many of these systems exhibit weaknesses, particularly in their susceptibility to user impersonation attacks and the risks posed by stolen mobile devices. Furthermore, several schemes fail to incorporate essential features such as session key agreements or backup solutions for instances of lost or stolen devices and compromised private keys. To address urgent security challenges in IoT environments, we developed a three-factor user authentication system tailored for low-cost IoT devices. This system tackles critical vulnerabilities while maintaining low computing and communication costs, enhancing security without compromising usability and efficiency.

Povzetek: Raziskava uvaja večfaktorski sistem za avtentikacijo uporabnikov v IoT, ki izboljša varnost, zmanjšuje ranljivosti in zagotavlja nizke računske stroške, hkrati pa omogoča odpornost proti več vrstam napadov

1 Introduction

The Internet of Things (IoT) is a network of nodes with limited resources that are densely distributed throughout environments. IoT requires that related items or objects be intelligent enough to make deft decisions without human intervention. Considering that different architectures and platforms have been used to develop IoT devices, they have unique environments and characteristics that have increased the difficulties this technology presents. This is especially true of intelligent home-based systems Wang et al. [1]. In addition, they are susceptible to security risks. These nodes provide continuous service, regardless of location or time, and are employed in a variety of applications, including healthcare, smart homes, manufacturing, and cities. The launch of the 5G cellular network has increased expectations for a highly interconnected network that facilitates information sharing between portable devices and everyday objects. The misuse of IoT technologies in smart homes can endanger the environment and people's lives. Therefore, it is crucial to focus on security and privacy Park et al [2]. One way to ensure security and privacy is to use authentication protocols to verify the legitimacy of both users and servers before transmitting data. home networks are vulnerable to security flaws due to the use of various wired and wireless mediums and protocols, as well as the difficulty in keeping up with evolving cyber threats. However, ensuring the security of IoT networks is vital in protecting user privacy from potential threats. Robust security measures must be implemented to achieve this, including virtual network security, data security, service availability, and data integrity. User authentication techniques must also adhere to strict security and functional standards to enhance IoT network security. Our proposed scheme is perfect for IoT devices because it offers cost-effective computing and communication capabilities. Additionally, our scheme is highly efficient in enhancing IoT network security, a crucial factor in today's digital landscape, where cyber threats are widespread Ahmed et al [3]. By utilizing our system, users can have peace of mind knowing that their IoT devices are thoroughly safeguarded against possible risks.

(1) User anonymity: The authentication mechanism should maintain user anonymity to safeguard user privacy. In other words, an attacker should be unable to determine the user's identity.

(2) Unlinkability: The system must prevent

attackers from tracking the user's activities, thus ensuring unlinkability and improving user privacy.

(3) Session key agreement: The key used for encrypting and decrypting messages in the authentication system must be fresh while guaranteeing forward secrecy.

(4) Resistance to several attacks: The authentication mechanism must satisfy all essential security objectives and resist known attacks Perrig et al [4].

(5)A secure user authentication method must have countermeasures to prevent attackers from taking control of the IoT network, even if physical memory keys are exposed through side-channel attacks Mishra and Srinivas et al. [5][6]. Revoking is a straightforward and efficient way to prevent it from being used or accessed. If a user loses their private key or it gets stolen, the revocation mechanism can be implemented to issue the user a new key. Recently, several authentication systems have been developed to improve security. Dhillon and Kalra [7] proposed a computationally efficient three factor remote authentication technique suitable for IoT environments. In our analysis, we discovered security flaws in their plan. This paper proposes a new authentication scheme AUSS (Authenticated Unidentified Security Scheme) for IoT networks that addresses these vulnerabilities through cryptanalysis. It adeptly handles the intricate processes of calculating and communicating costs, ensuring seamless interactions across the network while maintaining robust protection against potential vulnerabilities.

1.1 Main contributions of the proposed scheme

1. The user authentication scheme introduced by Dhillon and Kalra was innovative but had security vulnerabilities.

2. The authors addressed these issues by proposing an enhanced scheme that fixes the vulnerabilities and improves security.

3. To ensure the robustness of their proposed scheme, they conducted a comprehensive set of informal and formal security analyses using the random oracle model, BAN logic, and the AVISPA tool.

4. The analysis shows that the proposed scheme resists various known attacks and satisfies all essential security requirements.

5. Additionally, the authors performed a comparative performance analysis, considering the hardware specifications of mobile and sensor devices in a real IoT environment.

6. The proposed scheme is compatible with highly low- cost IoT devices, making it practical for user authentication in IoT scenarios.

Symbol	Description
Sn _i	Sensor Node
Mn _i	Mobile Node
Idi	Mobile device identity
Pwi	Mobile node's password
Id_i , NS_{ni}	Identities of Sn_i and Id_i
Bio _i	Mn_i biometric
T_x	Timestamp
n_x , r_x	Random numbers
SK	Session key between Mn_i and Sn_i
<i>E</i> K(.), <i>D</i> K(.)	Symmetric key encryption and decryption
Н(.)	Hash function
	Concatenation
\oplus	Xor operation
K _{gu}	Private key of <i>Mn</i> _i
K _{gn}	Secret key shared between Sn _i and GW

Table 1: List of symbols and their descriptions

2 Literature review

Various studies have been conducted on two-step verification methods to improve security and efficiency across network settings [9-11]. The authors of [12] refused IoT's goal to bridge the gap between physical and computer-based systems, to maximize economic welfare and efficiency with minimal human intervention. WSNs and IoT authentication issues are similar. IoT architecture can leverage knowledge from anonymous authentication schemes for WSNs, improving accuracy and efficiency, while reducing the need for human intervention. Lamport et al. [8] Proposed the first password-based authentication scheme, and research into cryptographic technologies, such as symmetric and asymmetric key cryptography and hash functions, was sparked to ensure secure user authentication in WSNs. In this the author Wong et al. [9] introduced the first password-based authentication system for WSNs. However, Das et al. [10] identified security vulnerabilities in that technique as it could not withstand attacks involving multiple users with the same login ID or stolen-verifier attacks.

To improve the security, Das et al. implemented a twofactor authentication strategy for users using the gateway [14][18]. However, later vulnerabilities were discovered in Das' method, and organizations faced several types of security threats, such as attacks against privileged insiders, impersonation, gateway node bypassing, etc. Additionally, Das et al. scheme fails to ensure mutual verification between the gateway and sensor nodes. In response to security concerns with user authentication, Khan and Alghathbar [19] developed an improved twofactor authentication strategy. However, Vaidya et al. [20] discovered that their system was vulnerable to theft and attacks. In 2011, Yeh et al. [21] presented a novel user authentication method for WSNs that used smart cards. They improved the scheme's security by using elliptic curve cryptography (ECC). However, Xue et al. [22] found that the ECC-based technique required more processing and storage resources. However, Li et al. identified weaknesses in attacks such as offline password guessing, smart card loss, insider, and multiple logged-in users with the same login ID.

Turkanovic et al. [25] proposed an enhanced mutual authentication technique to address security issues, ensuring crucial aspects such as mutual authentication, key agreement, password security, and cost-effectiveness through hash and exclusive-OR (XOR) operations. However, Farash et al. [26] discovered security flaws in Turkanovic et al.'s approach, stating that it does not ensure the sensor node's untraceability or anonymity.

As a solution, Farash et al. [26] suggested a user authentication mechanism for WSNs optimized for IoT to address these security vulnerabilities. Subsequently, Kumari et al. [27] found that the approach described by Farash et al. [26] violates user and sensor-node anonymity and is vulnerable to multiple attacks.

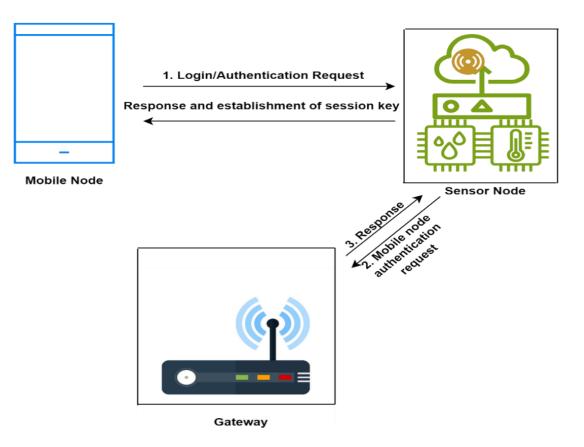


Figure 1: The proposed technique offers a user authentication model for IoT

Dhillon and Kalra's study [7] demonstrate that traditional two-factor authentication methods are not safe in real- world scenarios, such as in the event of a password leak or the loss of a smart device. In response to the IoT network architecture used in the discussed schemes [25-27]. They claimed that their system can withstand offline password guessing, password changes, denial of service attacks, stolen mobile devices, and impersonation assaults. However, it was found that their method is still susceptible to user impersonation attacks using a stolen mobile device and it lacks a session key agreement and revocation plan. Based on the IoT network architecture, they developed

a lightweight multi- factor authentication system that utilizes passwords, biometrics, and mobile devices. Their technique can resist password guessing, denial of service attacks, mobile phishing spoofing, etc. Nevertheless, their method lacks a session key agreement and a method for revocation, making it vulnerable to user impersonation attacks and exploitation of stolen mobile devices. In this paper, we assess the security system weaknesses in Dhillon and Kalra's approach [7] and introduce an improved lightweight authentication method suitable for IoT contexts that only utilizes cryptography with symmetric hashing and XOR methods.

3 Preface

3.1 Networking model and authentication mechanism

Various IoT architecture approaches are employed to accomplish security, scalability, and low computing costs. Xue et al. [23] proposed five resource-limited communication techniques. In our scheme, the mobile node Mn_i sends login and authentication requests to Sn_i and N_j to exchange session keys. This two-way authentication is carried out via the gateway GW. The user authentication procedure is explained in Figure 1.

- (1) To access the IoT network Mn_i , send a request to Sn_i for login and authentication.
- (2) Upon receiving the request message Sn_i , forwards it to GW for Mn_i authentication.
- (3) GW is analyzing the message received from *Sn_i*, verifies *Mn_i*, and responds to *Sn_i*.
- (4) After *Mn_i* responds to *Sn_i*, authentication establishes a session key.

3.2 Bio-Hash functions

Biometric identification is an effective and unique way to address security issues related to individual user credentials, such as passwords and tokens, which can be forgotten or stolen. However, dry or cracked skin can cause slight variations in biometric properties with each input or dust on the impression sensors, leading to high false rejection rates.

Jin et al. [24] developed a two-factor authentication (2FA) system in 2004 that utilises fingerprint traits unique to each user and inner products of tokenised pseudo-random integers. They created a biohash code, a unique and compact code set for every user. A user-specific token of pseudo-random digits was employed to convert the random binary string into a biometric characteristic. Biohash technology has been proposed in papers [30, 31] due to its suitability for low-capacity devices, making it a practical choice for biometrics-based multi-factor authentication schemes [32]. An anonymous user authentication scheme for IoT environments featuring three factors and four phases has been developed.

4 Proposed scheme

We propose a three-factor anonymous user authentication technique for IoT contexts. The proposed scheme consists of four parts (1) registration, (2) login and authentication, (3) password change phase (4) revocation phase. Table 1 lists all the symbols used in this paper.

Table 2: The phase of user registration for the
proposed method

Mobile Node <i>Mn_i</i>	Gateway (GW)
Select Id _i , Pw _i , Bio _i	Generate random numbers
	r_{gu} and r_d
$PwB_i = h(Pw_i \parallel$	$Rid_i = E_{K_G}(Id_i)$
$H(Bio_i))$	$Pid_i = E_{K_a}(Id_i \parallel r_d)$
	$X_i = h(Id_i \parallel PwB_i)$
$Mid_i = h(Id_i \parallel h(Bio_i))$	
	$Y_i = h(Id_i \ PwB_i \ r_{gu}) \oplus$
$\langle Id_i, PwB_i, Mid_i \rangle$	$h(K_{gu} \parallel Id_i)$
	$\langle PID_i, X_i, Y_i, r_{qu} \rangle$ Store into
	the mobile device
F	

4.1 Registration of user

The registration phase for Mn_i is illustrated in table 1 and 2 and includes the following steps:

(a) Mn_i selects Id_i, Pw_i , and Bio_i and calculates $PwB_i = h(Pw_i \parallel H(Bio_i))$ and $Mid_i = h(Id_i \parallel h(Bio_i))$.

(b) Mn_i sends < , PwB_i , Mid_i > to GW via the secure channel.

(c) GW randomly selects numbers r_{GU} and , and computes $Rid_i = E_{kg}(Id_i)$, $Pid_i = E_{kg}(Id_i \parallel r_{gu})$, $x_i = h(Id_i \parallel PwB_i)$, and $y_i = h(Id_i \parallel PwB_i \parallel r_{gj}) \bigoplus h(K_{gu} \parallel Id_i)$. A pair is stored by GW (Rid_i) in the database.

(d) GW sends $< Pidi, x_i, r_{gu} >$ to Mn_i .

(e) In the final step, Mn_i saves the parameters received

 $< Pid_i$, >, in the mobile device.

4.2 Registration of IoT node

Figure 3 depicts the registration step of the proposed strategy for the sensor node Nj, which includes the following procedures.

(a) Sn_i randomly selects numbers r_j and computes $Mp_j = h(K_{gn} || r_j || Nid_j)$ and $Mi_j = r_j \bigoplus h(Nid_j || K_{gn})$.

(b) Sn_i Sends $< Nid_j, Mp_j, Mi_j >$ to GW via the public channel.

(c) *GW* Computes $r_j^* = Mi_j \oplus h(Nid_j \parallel K_{gn})$ and $MP_j^* = h(K_{gn} \parallel r_j^* \parallel Nid_j)$ and checks whether Mp_j^* and Mp_j are the same. If they are, *GW* computes $x_j = h(Nid_j \parallel K_{gn})$ and $y_j = x_j \oplus Mp_j^*$. (d) *GW* sends $< y_j >$ to Sn_i . (e) Sn_i Stores $< y_i > i$ memory space.

Sensor Node Sn _i	Gateway (GW)	
Generate a random number, r_j $Mp_j = h(K_{gn} r_j Nid_j)$ $Mi_j = r_j \bigoplus h(Nid_j K_{gn})$ $< Nid_j, Mp_j, Mi_j >$	$r_{j}^{*} = Mi_{j} \bigoplus h(Nid_{j} \parallel K_{gn})$ $Mp_{j}^{*} = h(K_{gn} \parallel r_{j}^{*} \parallel Nid_{j})$ $Mp_{j}^{*}? = Mp_{j}$ $x_{j} = h(Nid_{j} \parallel K_{gn})$ $y_{j} = x_{j} \bigoplus Mp_{j}^{*}$ $< y_{j} >$	

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Table 3: Phase	of registration	for the proposed	method's IoT node

Mobile Node <i>MN_i</i>	Sensor Node N _j	Gateway Node
Input Id_i , Bio_i , Pw_i $PwB_i = h(Pw_i \parallel H(Bio_i))$ $x_i^* = h(ID_i \parallel PwB_i)$ $x_i^* \stackrel{?}{=} x_i$ Generate n_i $A_i = y_i \bigoplus h(Id_i \parallel PwB_i \parallel r_{gu})$ $UN_i = h(A_i \parallel Pid_i \parallel n_i)$ $UZ_i = n_i \bigoplus A_i$ $M_1 = \langle Pid_i, Un_i, UZ_i, T_1 \rangle$	Check $T_{\text{fresh}} - T_1 \leq \Delta T$ Generate n_j $x_j = y_j \oplus h(K_{gn} r_j Nid_j)$ $A_j = h(x_j) \oplus n_j$ $B_j = h(x_j n_j)$ $M_2 = \langle M_i, Nid_j, A_j, B_j \rangle$	$\begin{aligned} x_j^* &= h(Nid_j \parallel K_{gn}) \\ n_j^* &= h(x_j^*) \bigoplus A_j \\ B_j^* &= h(x_j^* \parallel n_j^*) \\ B_j^* \stackrel{?}{=} B_j \\ &< Id_i, r_d >= D_{K_G}(Pid_i) \\ A_i^* &= h(ID_i \parallel K_{gu}) \\ n_i^* &= Uz_i \bigoplus A_i^* \\ UN_i^* &= h(A_i^* \parallel Pid_i \parallel n_i^*) \\ UN_i^* \stackrel{?}{=} UN_i \\ \text{Generate } r_D^{\text{new}} \\ F_j &= h(Id_i \parallel n_i^*) \\ G_j &= F_j \bigoplus x_j^* \\ R_{ij} &= n_i^* \bigoplus n_i^* \end{aligned}$
Check $T_{\text{fresh}} - T_2 \leq \Delta T$ Gateway GW	$F_{j}^{*} = G_{j} \bigoplus x_{j}$ $n_{i}^{*} = R_{ij} \bigoplus n_{j}$ $H_{j}^{*} = h(x_{j} n_{j} n_{i}^{*} F_{j}^{*})$ $H_{j}^{*} \stackrel{?}{=} H_{j}$ Choose m_{j} $L_{j} = h(Nid_{j} n_{i}^{*}) \bigoplus m_{j}$ $SK_{ji} = h(F_{j}^{*} n_{i}^{*} m_{j})$ $SV_{j} = h(Sk_{ji} T_{1} T_{2})$ $M_{4} = \langle Pid_{i}^{\text{new}}, L_{j}, Sv_{j}, T_{2} \rangle$	$H_{j} = h(x_{j}^{*} n_{i}^{*} R_{i}^{*} F_{j})$ $PID_{i}^{new} = E_{K_{G}}(Id_{i}, r_{d}^{new})$ $M_{3} = \langle Pid_{i}^{new}, G_{j}, R_{ij}, H_{i} \rangle$

$m_j^* = L_j \bigoplus h(Nid_j \parallel n_i)$ $Sk_{ij} = h(h(Id_i \parallel n_i) \parallel n_i)$	
$Sv_i = h(Sk_{ij} T_1 T_2)$	
$Sv_i \stackrel{?}{=} Sv_j$	

4.3 Login and authentication phase

 MN_i and Sn_i mutually authenticate with the help of GW to create a session key. As shown in table 4 the login and authentication phases: (a) Mn_i enters Id_i , Pw_i , and Bio_i , computes $PwB_i = h(Pw_i \parallel h(Bio_i))$ and $x_i^* = h(Id_i \parallel PwB_i)$, and checks whether x_i^* and x_i are the same. If they are not, Mn_i terminates this phase; otherwise, Mn_i random number produced and computes $A_i = y_i \bigoplus$ $h(Id_i \parallel PwB_i \parallel r_{gu}), Un_i = h(A_i \parallel Pid_i \parallel n_i)$, and $Uz_i = n_i \bigoplus A_i$.

(b) Mn_i Sends the request, $M_1 = \langle Pid_i, Un_i, Uz_i, T_1 \rangle$ to Sn_i .

(c) Sn_i computes checks T_1 's freshness, generates n_j and computes T_1 freshness and calculates $x_j = y_j \oplus h(K_{gn} \parallel r_j \mid |Nid_j)$, $A_j = h(x_j) \oplus n_j$ and $B_j = h(x_j \parallel n_j)$.

(d) Sn_i Sends the message, $M_2 = \langle M_1, Nid_j, A_j, B_j \rangle$ to GW.

(e) Upon reception of the message from Sn_i, GW calculates $x_j^* = h(Nid_j \parallel K_{gn}), n_j^* = h(x_j^*) \oplus A_j$, and $B_j^* = h(x_j^* \parallel n_j^*)$ and examine whether B_j^* and B_j are similar. If they are no identical, GW ends this phase; else, GW gets MN_i 's $< Id_i, r_d >$ by applying a key K_G to decode Pid_i and calculating $A_i^* = h(Id_i \parallel K_{gj}), n_i^* =$ $Uz_i \oplus A_i^*$, and $UN_i^* = h(a_i^* \parallel Pid_i \parallel n_i^*)$ and checks whether UN_i^* and UN_i are similar. GW ends this phase if they aren't.; otherwise, GW generates r_D^{new} and computes $F_j = h(Id_i \parallel n_i^*), G_j = F_j \oplus x_j^*, R_{ij} = n_j^* \oplus$ $n_i^*, H_j = h(x_j^* \parallel n_j^* \parallel R_j),$ and $PID_i^{new} =$ $E_{kg}(Id_i, r_d^{new}).$

(f) GW sends $M_3 = \langle Pid_i^{\text{new}}, G_i, R_{ij}, H_j \rangle$ to Mn_i .

(g) Sn_i Computes $F_j^* = G_j \bigoplus X_j$, $n_i^* = R_{ij} \bigoplus n_j$ and $H_j^* = h(x_j ||n_j^*|| F_j^*)$ and checks whether $H_j^* = H_j$. If

 N_j fails to do so, the phase terminates. Otherwise, N_j selects a random value m_j and calculates, $L_j = h(Nid_j \parallel n_i^*) \bigoplus m_j Sk_{ji} = h(F_j^* \parallel n_i^* \parallel m_j)$ and $Sv_j = h(Sk_{ii} \parallel T_1 \parallel T_2)$.

(h) N_j Sends $M_4 = \langle Pid_i^{\text{new}}, L_j, Sv_j, T_2 \rangle$ to Mn_i . (i) Mn_i Checks whether $T_{\text{fresh}} - T_2 \leq \Delta T$ and computes $m_j^* = L_j \bigoplus h(Nid_j \parallel n_i), Sk_{ij} = h(h(I_i \parallel n_j))$

 $n_i \|n_i\|m_j^*$, and $Sv_i = h(Sk_{ij}\|T_1\|T_2)$. If Sv_i and Sv_j are the same, Mn_i and Sn_i produce the same session key successfully.

4.4 Password change phase

 Mn_i updates their password on their mobile device during this phase. The details are as follows: (a) Mn_i inputs $Id, Pw_i^{\text{dd}}, Pw_i^{\text{new}}$, and Bio_i , and computes $PWB_i^{\text{old}} = h(Pw_i||h(Bio_i))$ and $x_i^* = h(Id_i \parallel PwB_i^{\text{old}})$.

(b) Mn_i Checks whether x_i^* and x_i are the same. If they are not, Mn_i terminates this phase. Otherwise, Mn_i computes $A_i = y_i \oplus h(ID_i || PwB_i^{dd} || r_{gj}), PwB_i^{new} =$ $h(PW_i^{new} \parallel H(Bio_i)), x_i^{new} = h(Id_i \parallel PwB_i^{new}),$ and $y_i^{new i} = h(ID_i || Pw^iB_i^{new} || r_{gu}) \oplus A_i \oplus y_i.$

(c) Finally, Mn_i replaces the old x_i^{old} and y_i^{old} with x_i^{new} and y_i^{new} , respectively.

4.5 **Revocation phase**

 Mn_i Incorporates a revocation technique that allows the secret parameters to be recovered by the mobile device. (a) When a user wants to update or renew their secret parameter, they will input their previous identity Id_i^{old} , new identity Id_i^{new} new password Pw_i^{new} and Bio_i into their mobile device. Mn_i then computes

$$PwB_i^{new} = h(Pw_i^{new} \parallel H(Bio_i)), Mid_i^{old} = h(Id_i^{old} \parallel$$

$$H(Bio_i)$$
, and $Mid_i^{\text{new}} = h(Id_i^{\text{new}} \parallel H(Bio_i))$.

(b) Mn_i sends the revocation request message, $< Id_i^{\text{old}}, Id_i^{\text{new}}, Mid_i^{\text{old}}, Mid_i^{\text{new}}, PwB_i^{\text{new}} >$, to GW through a reliable channel. (c) GW calculates $RID_i^{\text{old}} = E_{K_G}(Id_i^{\text{old}})$ The system first verifies the identity of Mn_i and then searches for a pair. $(Rid_i^{\text{old}}, Mid_i^{\text{old}})$ to locate a registered user in the database. If the pairs (Rid_i, Mid_i) and $(RID_i^{\text{old}}, MID_i^{\text{old}})$ are equal, GW produces new random numbers r_d^{new} and r_{gu}^{new} , computes $Pid_i^{\text{new}} =$

 $E_{K_{G}}(Id_{i}, r_{d}^{\text{new}}), Rid_{i}^{\text{new}} = E_{kg}(Id_{i}^{\text{new}}), x_{i}^{\text{new}} = h(Id_{i} \parallel PwB_{i}^{\text{new}}), \text{ and } y_{i}^{\text{new}} = h(Id_{i} \parallel PwB_{i}^{\text{new}} \parallel |r_{gj}^{\text{new}}) \oplus h(K_{gu} \parallel |Id_{i}^{\text{new}}), \text{ and stores}$ the new pair ($Rid_{i}^{\text{new}}, Mid_{i}^{\text{new}}$) in the database.

(d) *GW* sends < *Pid_i^{new}*, *x_i^{new}*, *y_i^{new}*, *r_{GJ}^{new}* > to *Mn_i*.
(e) *Mn_i* the parameters obtained are saved in the mobile device.

5 **BAN logic authentication proof**

In this section, we utilized Burrows-Abadi-Needham (BAN) logic [51] to demonstrate that Mn_i and Sn_i mutually authenticate each other correctly and that their distributed session key is up-to-date. BAN logic is a formal system that verifies the trustworthiness of every entity involved in an authentication protocol based on the source of communications, freshness, and reliability. Researchers also used extensively for evaluating the security of algorithms used in cryptography [51–52]. The following are the fundamental notations of BAN logic: (1) $U \bowtie C: U$ sees condition C.

(2) $U \mid \equiv C$: Condition С is U trust (3) $\sharp(C)$: It creates an entirely fresh С. (4) $U \mid \sim C$: U describes the circumstance С. (5) $\stackrel{\kappa}{\leftrightarrow} S$: U and S share a secret key K. (6) $U \Rightarrow C$: Condition C is handled by U. (7) (C_K : *C* is encryption with key K.

(1) We use the five BAN logic principles stated below to show the mutual authentication of the proposed method. That U notices the C connected to K, that S shares the key K with S, and that U trusts S after bringing up C.

(2) Rule 2: The rule of once-verification: $\frac{U]=\#(C), U|=S\sim C}{U(\equiv)=C}$: If U believes in C's freshness and S believes in C, then U believes S believes in C.

(3) Rule 3: Trust rule: $\frac{U=C,U|=M}{A|=(C,M)}$: If User believes C and M, then (C, M) is also believed by U.

(4) Rule 4: Freshness-concatenation rule: $\frac{U_{\parallel} = \nexists(C)}{A_{\parallel} = +(C,M)}$: If U has faith in C's freshness, then U has jurisdiction over

C's freshness as well. Likewise, if U has faith in S's confidence in condition C, then U also has faith in C. Through mutual authentication, we aim to establish a session key between Mn_i and n_j . To do this, we must complete the four tasks listed below.

(1) Goal 1:
$$MN_i \mid \equiv \left(Mn_i \stackrel{SK}{\leftrightarrow} Sn_i\right)$$

(2) Goal 2: $Sn_i \mid \equiv \left(Mn_i \stackrel{SK}{\leftrightarrow} Sn_i\right)$
(3) Goal 3: $Mn_i \mid \equiv Sn_i \mid \equiv \left(Mn_i \stackrel{SK}{\leftrightarrow} Sn_i\right)$
(4) Goal 4: $Sn_i \mid \equiv Mn_i \mid \equiv \left(MN_i \stackrel{SK}{\leftrightarrow} Sn_i\right)$

The proposed scheme's four messages can be transformed into ideal forms.

(1) Using $M_1 = \langle Pid_i, Un_i, Uz_i, T_1 \rangle$, $Mn_i \rightarrow Sn_i: Un_i = h(A_i || Pid_i || n_i), Uz_i = n_i \bigoplus A_i$. This has been lowered as $G_1 : (PID_i, A_i, T_1)_{n_i}$ (2) Using $M_2 = \langle M_1, Nid_j, A_j, B_j \rangle, N_j \rightarrow GW: A_j = h(x_j) \bigoplus$

 $Sn_{i}, B_{j} = h(x_{j} || Sn_{i}). \text{ This is reduced as}$ $M_{SG}: (M_{1}, Nid_{j}, Sn_{i})x_{j}$ (3) Using $M_{3} = \langle PID_{i}^{new}, G_{j}, R_{ij}, H_{j} \rangle, GW_{i} \rightarrow$ $Sn_{i}: G_{j} = F_{j} \bigoplus x_{j}^{*}, R_{ij} = n_{j}^{*} \bigoplus n_{i}^{*}, H_{j} =$ $h(x_{j}^{*}||n_{i}^{*}||F_{j}). \text{ This is reduced as MSG}$ $3: (F_{j}, n_{j}, n_{i}, K_{gn})x_{j}$ (4) Using $M_{4} = \langle Pid_{i}^{new}, L_{j}, Sv_{j}, T_{2} \rangle, Sn_{i} \rightarrow$ $Mn_{i}: L_{j} = h(Nid_{j} || n_{i}^{*}) \bigoplus m_{j}t, Sv_{j} = h(SK_{ji}||T_{1}||T_{2}).$ This decreases as: MSG₄: (Pid_{i}, m_{j}, T_{1}, T_{2})_{m_{i}}

We define the following assumptions to derive the proposed scheme's goals.

$$(1) A_{1}: Mn_{i} \mid \equiv \#(T_{1})$$

$$(2) A_{2}: Sn_{i} \mid \equiv \#(Sn_{i})$$

$$(3) A_{3}: GW \mid \equiv \#(K_{CN})$$

$$(4) A_{4}: Sn_{i} \mid \equiv \pm(T_{2})$$

$$(5) A_{5}: Sn_{i} \mid \equiv \left(Sn_{i} \leftrightarrow Mn_{i}\right)$$

$$(6) A_{6}: CW \mid \equiv \left(CW \rightleftharpoons Sn_{i}\right)$$

$$(7) A_{7}: Sn_{i} \mid \equiv \left(Sn_{i} \xrightarrow{x_{j}} CW\right)$$

$$(8) A_{B}: Mn_{i} \mid \equiv \left(Mn_{i} \xleftarrow{x_{j}} Sn_{i}\right)$$

$$(9) A_{g}: Mn_{i} \mid \equiv Sn_{i} \Rightarrow \left(Mn_{i} \xleftarrow{x_{j}} Sn_{i}\right)$$

$$(10) A_{10}: Sn_{i} \mid \equiv Mn_{i} \Rightarrow \left(Mn_{i} \xleftarrow{x_{j}} Sn_{i}\right)$$

The following describes the primary proof that the proposed method is based on BAN logic rules, messages, and premises.

(1) Through MSG_1 , we get $V_1: Sn_i \triangleleft (Pid_i, A_i, T_1)n_i$

(2) Through A_5 and Rule 1, we get $V_2: Sn_i |\equiv Mn_i| \sim$ $(Pid_i, A_i, T_1)_{m_i}$ (3) Through A_1 and Rule 4, we get $V_3: Sn_i \mid \equiv$ $#(Pid_i, A_i, T_1)_{n_i}$ (4) Through V_1, V_2 and Rule 2, we get $V_4: Sn_i |\equiv Mn_i |\equiv$ $(Pid_i, A_i, T_1)n_i$ (5) Through MSG_2 , we get V_5 : CW \triangleleft $(M_1, Nid_i, Sn_i)x_i$ (6) Using A_6 and Rule 1, we get $V_6: GW |\equiv Sn_i| \sim$ $(M_1, Nid_i, Sn_i)x_i$ (7) Through A_2 and Rule 4, we get $V_7: GW \mid \equiv$ $\#(M_1, Nid_i, sn_i)x.$ (8) Through V_5 , V_6 and Rule 2, we get V_8 : $GW |\equiv Sn_i| \equiv$ $(M_1, Nid_i, Sn_i)x_i$ (9) Through MSG_3 . we get $V_a: Sn_i \triangleleft (F_j, n_j, n_i, K_{cn})x_j$ (10) Through A_7 and Rule 1, we get V_{10} : $Sn_i | \equiv$

(10) Through K_7 and Kule 1, we get V_{10} . $Sn_i | \equiv GW| \sim (F_j, Sn_i, n_i, K_{cn})x_1$. (11) From A_3 and 4, we get V_{11} : $Sn_i | \equiv \pm (F_j, Sn_i, n_i, K_{cn})x_j$ (12) From V_9, V_{10} and Rule 2, we get V_{12} : $Sn_i | \equiv dW | \equiv (F_j, Sn_i, n_i, K_{gn})x_j$ (13) Through MSG_4 . We obtain V_{13} : $Mn_i \triangleleft (Pid_i, m_j, T_1, T_2)_{m_i}$ (14) Through A_8 and Rule 1, we get

> Role alice (Ui, GWN. SNJ: agent, H: hash func. SKulgwn: symmetric_key, Snd, Rcv: channel(dy)) played by Ui def= local State : nat, IDi, IDsnj, K. PWi, Bi, T1, T2, T3: text, X3, EKJ, K0, Request, R, RPWi : text, Gen, Rep. hash, func const alice server 11, server_bob_12, bob_alice_13, sub1, sub2, sub3, sub4 : protocol_id init State := 0 transition 1. State = 0 / Rcv(start) =I> % Registration phase State' = 1 A K = new() A secret((PW, Bi,K), sub1.Ui) % loi sends login message to GWN securely A Sofd(IDI.PW/I.KK) % Li sends to login message to the SWN securely 2. State = 1 A Rcv (H.Gen. Rep.H(xor(IDi.H(Xs))))_SKuigwn) =I> % Login phase State' := 2 A secret(Xs, sub3, GWN) % Ui sends the login message to the GWN A Snd((IDI.Request) % Authentication and key agreement phase % Ui receives the message <R- from GWN 3. State = 2 A Rcv(R) =I> State' = 3 A T1':= new() % Ui sends the message <E_eki(R,T1,IDsnj)> to GWN A Snd((R:T1.IDsnj)_EKI) % Ui hase freshly generated the value T1 for GWN A snd((R:T1,IDsnj)_EKI) % Ui sends the message from sensor node SNj 2. State = 3 A Rcv (H (H(H (IDsnj.H (xor (IDi,H(Xs))))). IDi.IDsnj,T1'.T3').T3') =I> % Ui's constate the value T3 generated for Ui by SNj State' = 4 A request(SNj, Ui, bob_alice_13, T3') end role role bob (Ui, GWN, SNj: agent, H: hash_func, SKuigwn: symmetric_key, Snd, Rcv: channel(dyi)) played_by SNj def= local State: nat, ID), IDsni, K, PWi, Bi, T1, T2, T3: text, Xa, EKi, Kj, Request, R, RPWI: text, Gen, Rep: hash_func const alice_server_11, server_bob 12

$$\begin{split} V_{14} &: Mn_i \mid \equiv Sn_i \mid \sim \left(Pid_i, m_j, T_1, T_2 \right)_{n_i} \\ (15) \text{ Through } A_4 \text{ and Rule 4 , We obtain } V_{15} : Mn_i \mid \equiv \\ & \left(Pid_i, m_j, T_1, T_2 \right)_{m_i} \end{split}$$

(16) From
$$V_{13}$$
. V_{14} and Rule 2, we get V_{16} : $Mn_i \models Sn_{ij} \models (Pid_i, m_j, T_1, T_2)_{n_i}$
(17) From V_{12} , V_{16} , and $SK = h(F_j || n_i || m_j)$. we get V_{17} : $Mn_i \models (Mn_i \stackrel{SK}{\leftrightarrow} N_j)$ (Goal1)
(18) From V_4 , V_8 , and $SK = h(h(Id_i || || n_i)) || n_i || m_j)$, we get V_{18} : $Sn_i \models (Mn_i \stackrel{\varsigma_i}{\leftrightarrow} Sn_i)$ (Goal2)
(19) From A_9 , V_{17} and Rule 5, we get V_{19} : $Mn_i \models Sn_i \mid \equiv (Mn_i \stackrel{SK}{\leftrightarrow} Sn_i)$ (Goal3)
(20) From A_{10} , V_{18} and Rule 5, we get V_{20} : $Sn_i \mid \equiv Mn_i \mid = Mn_i \mid Mn_i \mid$

$$(Mn_i \stackrel{sK}{\leftrightarrow} Sn_i)$$
(Goal4)

We accomplished goals 1, 2, 3, and 4 are listed above. We see that Mn_i and Sn_i create a session key by means of safe mutual authentication.

bob_alice_t3, sub1, sub2, sub3, sub4: protocol_id init State := 0 transition transition % Authentication and key agreement phase % Receive the message from the GWN 1. State = 0 A Rcv(IDi, (IDi, IDsnj, TI'. T2'.H([Dsnj,H(xor(IDi,H(Xs))))]_K(j)=|> State': = 1 A T3':= new() A secret([CW, Bit(S, sub, Z(i) A secret([CK], sub2, {Ui, GWN}) A secret([CK, sub2, {Ui, GWN}) A secret(EK;sub2;{Ui, GWN}) A secret(K;sub3, GWN) A secret(Kj,sub4, {GWN,SNI}) % Send the message to Ui A Snd(H(H(IDsnj,H(xor(IDi,H (Xs)))). IDi.IDsnj,T1:T3') % SNj has freshly generated the value T3 for SNj A witness(SNj,Ui,bob_alice_13.T3') % SNi's acceptance of the value T2 generated for SNj by GWN GWN A request(GWN, SNj, server_bob_t2, T2') A request(own, on, server_too, end role role server (Ui, GWN, SNj: agent, H: hash_func, Skuigwn: symmetric_key, Snd, Rcv: channel(dy)) played_by GWN def= def= local State: nat, IDi, IDsnj, K. PWi, Bi, T1, 12, T3: text, Xs, EKi, Kj, Request, R, RAW:: text, Gen, Rep: hash_func const alice_server_t1, server_bob_t2, bob_alice_t3, sub1, sub2, sub3, sub4 : protocol_id init State := 0 transition end role % Registration phase % Registration phase % GWN receives login message from UI securely 1. State = 0 ^ Rcv((IDI:H(IDI:PWI:K').EKI)_SKuigwn)=|> State' := 1 ^ secret (PWI,Bi,K'),sub,Ui) % GWN sends the smart card to UI securely ^ Snd({H.Gen.Rep.H(xor(IDI,H(Xs)))]_SKuigwn) % Login phase: receive the login request message from Ui 2. State = 1 ^ Rcv(IDI:Request)=|> State': = 2 ^ R' = new() ^ secret(EKi,sub2, {Ui, GWN}) ^ secret(EKi,sub2, {WN}) A secret(XI,sub3,GWN) A secret(XJ,sub4,GWN,SNj)) % Authentication and key agreem % GWN sends the message to Ui ent phase ∧ Snd(R') end role

Figure 2: Role for user and gateway node

6 AVISPA tool simulation for formal security verification

This section presents the formal security verification of the AUSS scheme using the Automated Validation of Internet Security Protocols and Applications (AVISPA) tool. AVISPA has four back ends, but only the methods for OFMC back-end analysis are considered in this paper. An HLPSL is carried out to evaluate the security resistance to common attacks [39]. The CAS+ specifications are converted into HLPSL in AVISPA using the SPAN animator tool. In SPAN, the intruding mode creates a message sequence chart (MSC). Researchers and academics often use AVISPA or SPAN tools to confirm the security analysis of the design protocol [40].

7 Performance evaluation

In our evaluation we regarded the mobile node and gateway as computing environments in order to minimize the execution time of cryptographic procedures. For each cryptographic execution time, we referred to the results of experiments conducted on the sensor node by Abbasinezhad-Mood and Nikooghadam [50].

Our measurements, along with Abbasinezhad-Mood and Nikooghadam's [50] experiments, reveal the cryptographic times for the mobile node, sensor node, and gateway. We examined the 128-bit Advanced Encryption Standard (AES) algorithm (Ts), the 160-bit hash function (Th), and the 320-bit Elliptic Curve Cryptography (ECC) (Te). The XOR operation was not considered in our analysis due to its negligible impact. We measured the cryptographic execution times on two computing environments: a mobile node and a gateway, using data from Abbasinezhad-Mood and Nikooghadam [50]. The specifications are as follows:

1. Mobile Node: Galaxy Note 9 with an octa-core processor (2.7GHz + 1.7GHz), 8 GB of memory, running Android 9.0.

2. Sensor Node: LPC1768 device with an ARM Cortex-M3 processor (up to 100 MHz), 512 kB flash memory, and 64 kB SRAM.

3. Gateway: Intel(R) Pentium(R) processor G4600 (3.60 GHz), 8 GB of memory, running Windows 10. The cryptographic times are as follows:

- (1) Mobile node: $T_e \approx 29.48 \mu s$, $T_s \approx 76.2 \mu s$, and $T_h \approx 106.38 \mu s$
- (2) Sensor node: $T_e \approx 1263 \mu s$ and $T_h \approx 15.5 \mu s$
- (3) Gateway: $T_e \approx 2226\mu s$, $T_s \approx 5.4097\mu s$, and $T_h \approx 4.9465\mu s$

The results show that the Turkanovic et al. scheme [25] has lower computational complexity but it is vulnerable to attacks, as noted by Farash et al. [26]. Our method has lower computational costs compared to those of Das et al. [42], Chang et al. [43], Yang et al. [44], and Wu et al. [46]. The system by Banerjee et al. [45] ranks second but lacks a revocation step. We also compared communication costs during the login and authentication phases. Our proposed scheme has a communication cost of 2112 bits, which is higher than Chang et al.'s approach but still more secure. Using hardware models relevant to real IoT environments, we found that our scheme's computation and transmission costs are slightly higher than some alternatives. Its reliance on XOR and hash operations makes it suitable for low-cost IoT devices while fulfilling all security requirements, thus making it applicable in various IoT scenarios. Figure 2 represents the role of user and gateway note. Figure 3 represents role of session and environment and figure 4 shows OMFC results. Table 5 represents the functionality and security comparison of our scheme with the existing scheme. Table 6 and figure 5 shows the comparison of communication cost of our scheme with the existing scheme. Table 7 and figure 6 represents the comparison of computation cost of our scheme with another scheme. Utilising the approach explained in [53,54], we assessed the communication expenses associated with the login and authentication phases. We presume that the lengths of the identity, timestamp, and random number values are 128, 32, and 64 bits, respectively. The symmetric key encryption, elliptic multiplication operation, and hash function generate 256, 360, and 160 bits, respectively.

role session(Ui, GWN, SNj: agent, % H is hash function H: hash func, SKuigwn: symmetric_key) def= local US, UR, SS, SR, VS, VR: channel (dy) composition alice(Ui, GWN, SNj, H, SKuigwn, US, UR) A server(Ui, GWN, SNj, H, SKuigwn, SS, SR) A bob(Ui, GWN, SNj, H, SKuigwn, VS, VR) end role role environment) def= const ui, gwn, snj: agent, h, gen, rep: hash func, skuigwn: symmetric_key, idi, idsnj, t1, t2, t3 : text, alice server tl, server bob t2, bob alice 13, sub1, sub2, sub3, sub4 : protocol_id intruder_knowledge = (idi,h,gen,rep,t3) composition session (ui, gwn, snj, h, skuigwn) session(ui, gwn, snj, h, skuigwn) A session(ui, gwn, snj, h, skuigwn) end role

Figure 3: Role for session and environment

% OFMC % Version of 2006/02/13 SUMMARY SAFE DETAILS BOUNDED_NUMBER_OF_SESSIONS PROTOCOL /home/span/span/testsuite/results/AUSS.if GOAL as specified BACKEND OFMC COMMENTS STATISTICS parseTime: 0.00s searchTime: 0.14s visitedNodes: 16 nodes depth: 4 plies	
SUMMARY SAFE DETAILS BOUNDED_NUMBER_OF_SESSIONS PROTOCOL /home/span/span/testsuite/results/AUSS.if GOAL as specified BACKEND OFMC COMMENTS STATISTICS parseTime: 0.00s searchTime: 0.14s visitedNodes: 16 nodes	% OFMC
SAFE DETAILS BOUNDED_NUMBER_OF_SESSIONS PROTOCOL /home/span/span/testsuite/results/AUSS.if GOAL as specified BACKEND OFMC COMMENTS STATISTICS parseTime: 0.00s searchTime: 0.14s visitedNodes: 16 nodes	% Version of 2006/02/13
DETAILS DETAILS BOUNDED_NUMBER_OF_SESSIONS PROTOCOL /home/span/span/testsuite/results/AUSS.if GOAL as specified BACKEND OFMC COMMENTS STATISTICS parseTime: 0.00s searchTime: 0.14s visitedNodes: 16 nodes	SUMMARY
BOUNDED_NUMBER_OF_SESSIONS PROTOCOL /home/span/span/testsuite/results/AUSS.if GOAL as specified BACKEND OFMC COMMENTS STATISTICS parseTime: 0.00s searchTime: 0.14s visitedNodes: 16 nodes	SAFE
PROTOCOL /home/span/span/testsuite/results/AUSS.if GOAL as specified BACKEND OFMC COMMENTS STATISTICS parseTime: 0.00s searchTime: 0.14s visitedNodes: 16 nodes	DETAILS
/home/span/span/testsuite/results/AUSS.if GOAL as specified BACKEND OFMC COMMENTS STATISTICS parseTime: 0.00s searchTime: 0.14s visitedNodes: 16 nodes	BOUNDED_NUMBER_OF_SESSIONS
GOAL as specified BACKEND OFMC COMMENTS STATISTICS parseTime: 0.00s searchTime: 0.14s visitedNodes: 16 nodes	PROTOCOL
as specified BACKEND OFMC COMMENTS STATISTICS parseTime: 0.00s searchTime: 0.14s visitedNodes: 16 nodes	/home/span/span/testsuite/results/AUSS.if
BACKEND OFMC COMMENTS STATISTICS parseTime: 0.00s searchTime: 0.14s visitedNodes: 16 nodes	GOAL
OFMC COMMENTS STATISTICS parseTime: 0.00s searchTime: 0.14s visitedNodes: 16 nodes	as specified
COMMENTS STATISTICS parseTime: 0.00s searchTime: 0.14s visitedNodes: 16 nodes	BACKEND
STATISTICS parseTime: 0.00s searchTime: 0.14s visitedNodes: 16 nodes	OFMC
parseTime: 0.00s searchTime: 0.14s visitedNodes: 16 nodes	COMMENTS
searchTime: 0.14s visitedNodes: 16 nodes	STATISTICS
visitedNodes: 16 nodes	parseTime: 0.00s
	searchTime: 0.14s
depth: 4 plies	visitedNodes: 16 nodes
	depth: 4 plies

Figure 4: OFMC output

Table 5:	Comparison	functionality	and security	attribute

ATTACKS	UAA	UUA	SMDA	MA	SKAA	UIA	RA	UVA	SVA	PIA	РСА	FSA	SNIA	RPA
[7]	\checkmark	×	×	\checkmark	\checkmark	×	×	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark	×
[25]	\checkmark	×	×	\checkmark	×									
[42]	\checkmark	×	\checkmark	×	\checkmark	\checkmark	\checkmark	×						
[43]	\checkmark	×	×	\checkmark	×	\checkmark	\checkmark	×	\checkmark	\checkmark	\checkmark	×	\checkmark	×
[44]	×	×	×	\checkmark	-	\checkmark	\checkmark	×	×	\checkmark	\checkmark	\checkmark	\checkmark	×
[45]	\checkmark	×	\checkmark	\checkmark	×	\checkmark	×							
[46]	\checkmark	×	\checkmark	×										
AUSS	\checkmark	×												

Table 6: Comparison of the communication cost

Scheme	[7]	[25]	[42]	[43]	[44]	[45]	[46]	AUSS
MN(User)	832	672	672	512	864	800	864	480
SN	1760	1440	1184	1024	1728	2080	1408	1472
GW	576	576	512	512	1024	320	320	640
Messages	4	4	4	4	4	4	4	4
Total(bits)	2880	2688	2368	2048	3712	3200	2592	2112

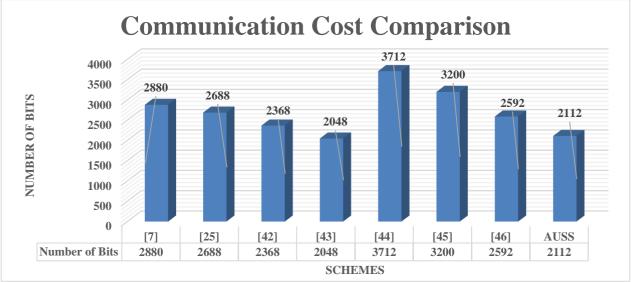


Figure 5: Comparison of Communication cost

Table 7:	Com	narison	of com	putation
1 aoic 7.	Com	parison	or com	putation

Scheme	[7]	[25]	[42]	[43]	[44]	[45]	[46]	AUSS
MN(User)	9Th	7Th	8Th + 2Te	$7T_h + 2T_e$	16Th	9Th	11Th	9Th
SN	6Th	5Th	$9T_h + 1T_e$	$5T_h + 2T_e$	16Th	6Th	5Th	$7T_h$
GW	7Th	7Th	10 <i>T</i> h	9Th	20 <i>T</i> h	6Th	15Th	8Th + 2Ts
Time	$\approx 1085 \mu s$	$\approx 856 \mu s$	$\approx 1323 \mu s$	$\approx 2585 \mu s$	$\approx 2049 \mu s$	$\approx 1080 \mu s$	$\approx 1321 \mu s$	$\approx 1115 \mu s$



Figure 6: Comparison of computation cost

8 Conclusion

Our research paper presents a significant breakthrough in user authentication techniques. We identified several security flaws in the user authentication method developed by Dhillon and Kalra. In response to these issues, we propose an improved approach that enhances security considerably. To evaluate the effectiveness of our proposed scheme, we utilized BAN logic and conducted both formal and informal security assessments. Our analysis indicates that the proposed scheme meets all security standards and is resistant to various known threats. Additionally, we performed a comparative performance analysis against other relevant schemes, considering the hardware specifications of mobile and sensor devices in real Internet of Things (IoT) environments. The findings reveal that our proposed method is compatible with low-cost IoT devices. In summary, the proposed user authentication method offers a practical and secure solution for IoT applications.

Conflict of interest

The author has declared no conflicts of interest.

Financial disclosure

The study received no funding, according to the author.

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